

# ADVANCED TRAIL COURSE

*Judged on performance over obstacles, response to rider and control.*

- Horse should not hit any component of an obstacle.
- Stay in correct gait
- Horse should not skip or split logs
- Horse should not move during dismount
- Horse should not balk, shy or refuse
- Don't drop slicker, gate or letter
- Don't use hand to instill fear or praise
- No blatant disobedience

**Each obstacle worth one point:**

Excellent = +.5  
 Good = +.25  
 Correct = 0  
 Poor = -.25  
 Refusal = -5

## KEY

Walk \_\_\_\_\_  
 Trot - - - - -  
 Lope .....  
 Side pass - . - . - .

